Aide de Boa Constructor

Boa Constructor - wxPython GUI Builder

A RAD GUI building Python IDE!

It is built on wxPython, wxWidgets and Python.

Boa Constructor as an IDE was inspired by and aspires to Delphi.

Main frames

These are the main frames in Boa:

palette	Top frame containing a palette from which new modules or components can be created.
inspector	Left frame displaying constructors/properies/events of the selected object as well as an hierarchical view of the parent/child relationship of containers.
editor	Big IDE window containing the shell, explorer and any number of open modules. Each module contains a notebook of supported views on the module
designers	The GUI builder and other design time editors opened from the Editor
explorer	Standard Explorer type interface for interacting with various datastores like the filesystem, Zope, CVS etc.
debugger	Debugging window, opens up over the Inspector. Supports source code tracing, breakpoints and watches.
help	Boa, wxWidgets & Python help.

Other sections:

- Key definitions
- Window layout
- Different ways start or open files
- Command-line switches
- Preferences and Configuration
- Notes on specific components
- Support for Non-ASCII systems
- Zope support

- Mixing your code with generated code
- Extending Boa by writing new components, models, views and explorers

- The road ahead

- [Philosophy behind Boa](#)

- [Glossary](#)

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